

The Effect Playing Online Games On The Players

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Abstract— Online game is a game that requires internet connection to play and while playing a lot of individuals do not care about a lot of things. Games can also influence the gamers to have bad behavior. However, playing online games can be exciting although only playing for a moment.

Keywords— Online games, Type of online game, effect

I. INTRODUCTION

1.1 Background

Technology is currently developing very fast. There are many kinds of technologies that have emerged since the beginning of the technology was established and many types of software are used in technology-based games. Then, many games have been created. Game is an application that can give pleasure to those who use it and the development of the games is so fantastic.

The game is divided into two: offline and online Games. The offline games are played without using the Internet network while to play on line games internet connection is needed. These games can be played by people from any different ages, from young to adult people.

Some people play online games in order to get more friends and to release the boredom. However, playing games can give effect on the players. They can be tired, drowsy, dizzy.

Besides, playing online games can bring influences on the mental development of the grammars. They will be absorbed in the unreal world and they may practice what they see in the online games. By playing games, they also can be addicted and forget their studies and their academic

achievement will be worse. It can also make players less sociable with the surroundings create academic value decreases.

In order to reduce the negative effects, parents need to supervise their children while they are playing online games. The involvement of the parents will be able reduce the negative effects while adult gamers can manage themselves. They have to be able to separate the game world from the real game

1.2 Problem Formulation

The problems in this study are:

1. why are there many individuals playing online games?
2. Do they know the effects of playing online games?
3. Do they think it is important to play games?

1.3 The Objectives of the Study

The objectives of this study are:

1. To know the reasons why there many individuals playing online games
2. To find out whether they know the effects of playing online games
3. To know whether they think it is important to play games or not

II. LITERATURE REVIEW

Online game is a game-based software which utilizes the internet network. It can use the Internet network model of wi-fi, hotspot / tetring, lan cable. Online games are played by many people where they meet

with other people in the arena of the game. Like available online just like Black squad online game, the players gather in the lobby, or more commonly referred to list. After that, the game that they will go into the room to play.

In addition to black squad, online game kind of RPG like Dragon Nest, the players will come into the town first and enter the portal to play together like playing Black squad.

2.1 Types of Online Games

1. MMOFPS

MMOFPS stands for Massive Multiplayer Online First-Player Shooter. In this game the player will feel as though he were in the gaming arena with a variety of weapons. This game also involves or brings other players to play in an arena, usually more than three players. The games include Point Blank, Counter-Strike Online (CSO).

2. MMORPG

MMORPG stands for Massive Multiplayer Online Role-Playing Games. In this game, players will play like in the fantastic world. In this game, players make their own player characters. In this game the player is playing in a group or party or guild, for example in Elsword Online.

3. MMORTS

MMORTS stands for Massive Multiplayer Online Real-Time Strategy. Players have to rely more on strategies such as survive (Defense), attack Strategy (Offense), and strategies to help (Support). The game has historical, fantasy, and many other sides. The games including in MMORTS are Rise of Nations, Age of Empire, and Command and Conquer.

4. CPOP

CPOP is a Cross-Platform Online Play, where players play this game with a different devices that are called Console. The console itself can be a PC, Play station console, Xbox 360 that has access to the Internet network connection.

5. MMOBG

MMOBG is a game that is played through the web or browser. This game is often accessed via a web address or a link. It is rarely that web address also requires the ip address for accessing it., Kantai Collection is one of MMOBG.

III. RESEARCH METHODOLOGY

The data were collected through questionnaire. The questionnaire was distributed through google form a sample of 20 samples. The following are the questions and the data obtained through the questionnaire.

Do you like game online?

Yes	8	40%
No	3	15%
Not really	7	35%
other	2	10%

What game did you know for the first time?

Point Blank	4	20%
Lost Saga	1	5%
Cso	4	20%
Other	11	55%

How many games have you played ?

1	4	20%
2	3	15%

3	3	15%
>3	10	50%

How long do you play games in a day?

1 hour	5	25%
2 hours	8	40%
3 hours	2	10%
More than 3 hours	5	25%

When do you play the game?

Morning	0	0%
Afternoon	7	35%
Noon	7	35%
Night	6	30%

How many times do you play in a week?

1 time	6	30%
2.times	6	30%
3 times	1	5%
More than 3 times	7	35%

The first time you played a game, Who did you know about?

myself	6	30%
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Family	2	10%
Friend	12	60%
Others	0	0%

What is the use of playing online game?

To reduce boresome	2	10%
To stand awake	0	0%
To kill free time	6	30%
All are correct	12	60%

What do you think when playing games online?

Making a new friend	4	20%
Just game	9	45%
Friendship	4	20%
Others	3	15%

What is actually online games?

Just game	16	80%
Just illusion	1	5%
Imagination	3	15%
Real	0	0%

Do you know the effects of online games on you?

Yes	15	75%
No	2	10%
Not really	3	15%
Others	0	0%

The result above shows that there are more people who like playing online games than off line. They know about the online game from friends. They also feel sleepy, tired, and dizzy after playing the game online. They play for about 1-2 hours a day and in week they play more than three times. They also think that playing online games is not so important.

If yes, what effect can you feel?

Sleepy	3	15.8%
Tired	3	15.8%
Dizzy	0	0%
All are correct	13	68.4%

IV.RESULT AND DISCUSSION

The result of this study shows that there are some impacts of playing online games as follows:

In your opinion, besides the effects mentioned above, what are other effects of games?

spendthrift	8	40%
High emotional	2	10%
Lower Score	6	30%
Other	4	20%

1. Health Problem

The players often feel severe drowsiness, dizziness, feeling heavy and stiff necks, sore backs, and many others as the result of staring at the computer screen too long with sitting position or other position. Taking a break will make the players feel comfortable in undergoing routine after playing too long. Playing can make eyes tired and they will have minus insight or visibility nearsightedness will be increased (for nearsightedness. For those with healthy eyes will suffer from farsightedness

2. Psychological problem

Playing online games which are full of violence like Game labeled 'M' Mature, will influence their psyche. They may do the same in the real world.

Do you think is it important to play games online?

3. Money Problem

Yes	5	25%
No	6	30%
Not really	7	35%
other	2	10%

To play the games, players may go to internet cafes, buy a new online game for those who have a computer and home network. This makes the player spend a lot of money to buy virtual money to play online games again and again

4. Time Consuming

Players will waste of time to play games online and it will impact on their

academic performance. They will not be able to manage their time.

5. Academic Problem

As players spend their time to play, and so not spend it for studying, they will have academic problem. Their scores will be worse as they never do their home work and join the tests.

The following is what they have to pay attention on:

1. Time : Limit the time to play
2. Money: before spending money to play on line games, think it over and over the the importance of playing it
3. Health : reduce the time for playing. They can play games only for half hour or thirty minutes. Being healthy is more important than playing games.

V. CONCLUSION

Many online games players are aware of the importance of maintaining their health. Besides, they can manage their time and limit the amount of time for playing. Hopefully, the number of people who can manage their time will be higher.

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